!WARNING!

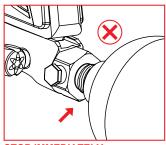
IMPORTANT SAFETY INSTRUCTION AND GUIDELINS

- This Paintball Marker is NOT A TOY. Misuse can cause serious injury or death.
- Recommend 18 years or older to purchase this product. Person under 18 must have adult supervision.
- Read this manual, understand and follow the manual instructions for using this product.
- Eye and face protection specially designed for paintball use, must be worn by user and persons within range at all times.
- Treat all paintball markers as if it were loaded and able to fire.
- Never look down the barrel or breech area of a marker.
- Always use barrel blocking device when the marker is not in use.
- Always chronograph this marker before playing paintball.
- Never shoot any marker at velocities exceeds 300 FPS (Feet Per Second), or velocities which is greater than local fields or national laws allow.
- Ensure all air lines and fittings are tightened and secured before installing the air tanks.
- Do not shoot at people, animals, houses, cars or anything is not related to the sport of paintball.
- · Always keep the marker in Safe mode until ready for use.
- Fire only 0.68 caliber paintballs with this marker.
- Always make sure the bolt is in the un-cocked position when marker is not in use.
- Any modifications or tampering of original factory parts will cause all warranties and liabilities from Azodin.
- This owner's manual should always accompany this marker for reference and in the event of resale and new ownership.

!WARNING!

IMPORTANT CO2/ HPA AIR TANK SAFETY INSTRUCTION AND GUIDELINES

- Tank valves must be installed or removed by qualified personnel.
- All tanks must be retested before the expiration date.
- Improper use, filling, storage of this air tank may cause death, serious injury and property damage.
- · Air tanks must be filled only by properly trained personnel.
- Do not over pressurize. Do not expose pressurized tanks to temperatures in excess of 130F° degrees (54°C).
- Do not expose tanks to corrosive materials and do not clean with caustic cleaners.
- · Do not alter tanks in any way.
- Tanks heated up to a temperature of 250F° degrees (54°C) or more must be condemned or re-qualified.
- · Keep air tanks out of reach of children.
- The valve should NEVER detach from the tank canister. Should this occur, seek assistance from a qualified airsmith immediately.
- Air tanks are use for the sport of paintball only.



STOP IMMEDIATELY

When removing the air tank from the marker, check to see if the regulator / bonnet is

unscrewing from the tank. If so, stop unscrewing the air tank from the marker and contact

a qualified airsmith for further assistance.

Air tanks should unscrew from the marker's On/Off ASA when the tank is turned

counterclockwise.

The regulator / bonnet should stay on the tank during the removal process.

HPA / N2 air tanks store high pressure air. If this air is released without

GETTING STARTED

- 1. Screw the 2-piece barrel into the marker's body.
- 2. Place barrel blocking device on the tip of the barrel.
- Turn the knob, on the front of the On/Off Bottom ASA (OFBA2), counterclockwise.
 - Attach the air tank by turning it clockwise into the ASA, until it stops. Turn the knob on the On/Off ASA Clockwise, until it is flush with the body of the ASA.
 - CAUTION: Do not use hand tools to screw the air tank into the bottom ASA.
- 4. Attach a paintball hopper/ loader to the marker's feed neck.
- 5. Remove the barrel blocking device from the tip of the barrel.
- 6. Pump the handle back and pull it forward to its starting position.
- 7. Push the trigger's safety switch from right to left. The marker is now ready to fire.

GETTING THE MARKER READY FOR STORAGE

- 1. Push the trigger's safety switch from left to right. Tis will engage the safety and not allow the trigger to fire the marker.
- Remove the paintball hopper/loader from the marker's feedneck and clear the breach of any remaining paintballs.
- Turn the On/Off ASA's knob counterclockwise until you hear air escaping the ASA.
- 4. Unscrew the tank from On/Off ASA.
- 5. Unscrew the barrel from the marker.
- 6. You may now store the marker.

VELOCITY ADJUSTMENTS

REGULATOR ADJUSTMENT

CLOCKWISE

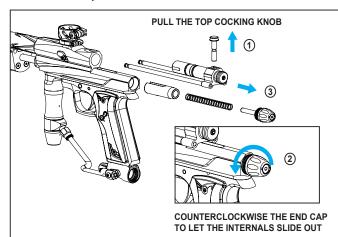
DECREASE PRESSURE AND VELOCITY

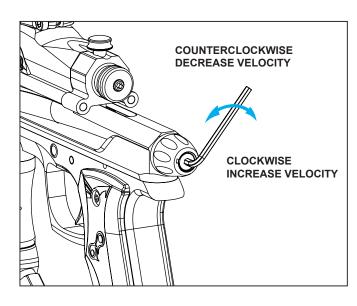
COUNTERCLOCKWISE

INCREASE PRESSURE AND VELOCITY

ASSEMBLY AND CLEANING THE MARKER

Turn the End Cap Counterclockwise to access the internals





WARNING: Do not turn the velocity adjust clockwie more than 6 turns. This may strip the threads on the Velocity Adjuster and End Cap.

To increase your velocity FPS (Feet Per Second), use the allen wrench to turn the Velocity Adjuster (VA01) clockwise.

To decrease your velocity FPS (Feet Per Second), use the allen wrench to turn the Velocity Adjuster (VA01) counterclockwise. To increase the input pressure, use the allen wrench to turn the Rock Steady Seat (RSS2) counterclockwise.

To decrease the input pressure, use the allen wrench to turn the Rock Steady Seat (RSS2) clockwise.

NOTE: Contact tech@azodin.com for more information on tuning the KP-III.

Always use Velocity Adjustor (VA01) to increse velocity first then increase input pressure.

RESET THE REGULATOR TO FACTORY PRESSURE

- Please remove air source and clear the air stored in the marker.
- 2. Turn the Rocksteady Seat clockwise till it stops (DO NOT FORCE IT PAST THE STOP POINT).
- 3. Turn the RockSteady Seat counterclockwise two and half turns.

WARNING: Never remove the internals of the marker while the tank is attached to the marker. Always remove the loader, the air tank, and all paintballs from the marker before disassembly.

HOW TO CLEAN AND DISASSEMBLE THE REAR INTERNALS

- 1. Pull the Top Cocking Knob (PBP3) up.
- 2. Pull the Bolt (PB03) out the back of the Pump Sled (PA01)
- 3. Turn the End Cap (EC01) counterclockwise until it is free of the marker's body.
- 4. Remove the Pump Striker Spring (PSS2) from the Marker.
- 5. Tilt the marker backwards and slide the Pump Striker (PS02) out of the marker. It may get caught on the trigger sear. If this happens, pull the stiker out using a finger. You may also push the stiker out from the top of the marker with an allen key.
- Use a squeegee or barrel swab to clean the inside of the body.
 Use a towel or rag to remove any paint or debris from the Pump Bolt (PB03).
- 7. Apply a thin layer of Azodin lube to the Bolt Orings (R015) and the Pump Striker (PS02).

HOW TO REASSEMBLE THE REAR INTERNALS

- Insert the Pump Striker (PS02) into the lower tube of the marker. Make sure the U-shapde cut is facing upwards, towards the bolt. The striker will get stuck on the trigger sear. In order to clear the sear, you will need to push and hold the striker forward.
 Then pull the trigger to disengage the sear.
- 2. The striker should now be clear of the sear. If it is caught again, repeat the actions described in step one.
- 3. Insert Pump Bolt (PB03) into the Pump Sled (PB01)
- Insert the Pump Bolt Pin (PBP3) into the hole, located above the Pump Sled (PB01).
 Be sure to push the Pump Bolt Pin (PBP3) all the way down.
- 5. Insert the Pump Spring (PSS2) into the lower tube.
- Insert the End Cap (EC01) into the back of the marker. Check to see that the Velocity Adjuster (VA01) goes through the Pump Striker Spring (PSS2).
- 7. Turn the End Cap clockwise until it is flush with the body.

TROUBLESHOOTING

WARINIG: Remove all paintballs, loaders, and air tanks before disassembling the marker.

Symptoms	Repair Step(s)
Leaks down the barrel / body and trigger frame	1. Tighten M8 x 8L Screw 2. Replace Zero Cup Seal (ZCS2) 3. Replace Orings RP15 and R015 4. Replace Valve (MFV2)
Leaks between Body and Vertical Adapter	Replace R015 Oring between Vertical Adapter (VAS1) and Body (KP3B)
Leaks from middle of the regulator, small hole above the set screw	Replace RV08 Oring Replace RV14 Oring Reset Regulator, refer to PG. 8
Leaks from the regulator, small hole on the bottom near the swivel	1. Replace RV11 Oring
Leaks from ASA, small hole on the bottom (nearest the tank)	1. Replace the Tank's Oring
Leaks from ASA, small hole on the bottom (nearest the screw knob (BAC2)	Replace the RV08 Oring that is held in by the Retaining Screw (BARS)

TROUBLESHOOTING

WARINIG: Remove all paintballs, loaders, and air tanks before disassembling the marker.

Symptoms	Repair Step(s)
Leaks from Pump Guide (PG01) / Zero Pump Cap (ZPC1)	Replace R010 Oring Replace RV10 Oring
Loose ASA	Tighten M5 x 10L screw located inside of the trigger framea
Striker is not catching the sear when pump handle is pulled back	Striker may not be in the right orientation. Rotate the striker 180 degrees. Check to make sure the Bolt Pin (PBP3) is pushed all the way down

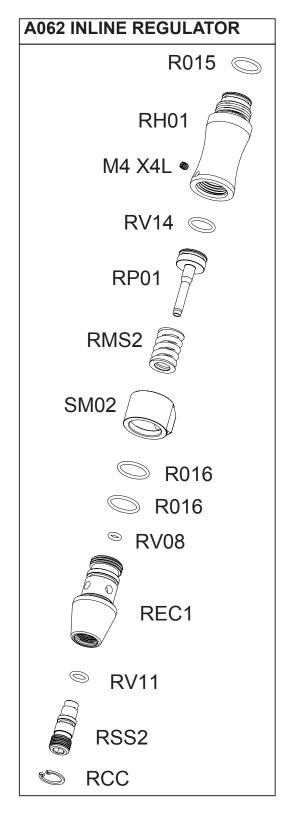
If you have questions or require further assistance, please contact Azodin Paintball.

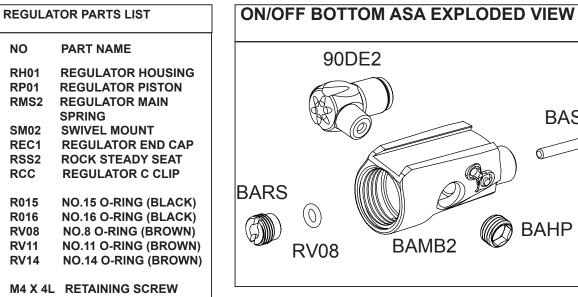
Email: tech@azodin.com

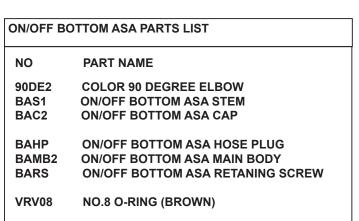
Phone: 909-468-3600

KP-III SCREW CHART SIZE: 1:1	PART NUMBER AND NAME
	M3 X 3.5L DETENT COVER SCREW
	M4 X 4L RETAINING SCREW
	M4 X 8L GRIP PANEL SCREW
	M4 X 20L PUMP PLATE SCREW
	M5 X 10L BOTTOM ASA RETAINING SCREW
	M5 X 10L MAIN BODY SCREW
	M5 X 12L VERTICAL ASA SCREW
	M5 X 14L FEEDNECK SCREW
	M8 X 8L VALVE SCREW

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KP-III O-RING CHART SIZE: 1:1	PART NUMBER AND NAME
	PB01 BARREL O-RING
0	R010 NO.10 O-RING (BLACK)
0	R014 NO.14 O-RING (BLACK)
0	R015 NO.15 O-RING (BLACK)
0	R016 NO.16 O-RING (BLACK)
	RP15 NO.15 O-RING (CLEAR)
0	RV08 NO.08 O-RING (BROWN)
0	RV10 NO.10 O-RING (BROWN)
0	RV11 NO.11 O-RING (BROWN)
O	RV14 NO.14 O-RING (BROWN)





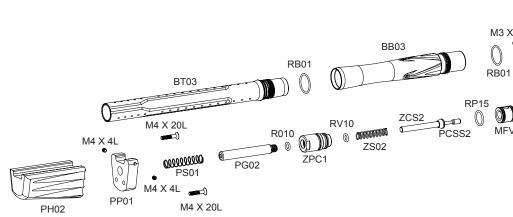


BAS₁

BAHP

BAC₂

KP-III EXPLODED VIEW



KP-III 2015 PARTS LIST	KP-II	I 2015	PARTS	LIST
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NO	PART NAME	NO	PART NAME
BB03 BD01 BT03	BARREL BACK BALL DETENT BARREL TIP	PB03 PBP3 PCSS2 PG02	PUMP BOLT PUMP BOLT PIN PUMP CUP SEAL STEM PUMP GUIDE
CF01	CLAMP FEEDNECK	PH02	PUMP HANDLE
DC01	DETENT COVER	PP01 PR01 PS01	PUMP PLATE PUMP ROD PUMP SPRING
EC01	END CAP	PS02 PSS2	PUMP STRIKER PUMP STRIKER SPRING
KP3B	KP3 BODY	P352	PUMP STRIKER SPRING
IR02	INLINE REGULATOR	R010 R014 R015	NO.10 O-RING(BLACK) NO.14 O-RING(BLACK)
M5 X 12L M8 X 8L	DETENT COVER SCREW VERTICAL ASA SCREW VALVE SCREW RETAINING SCREW	RB01 RB01 RP15 RV10	NO.15 O-RING(BLACK) BARREL O-RING NO.15 O-RING(CLEAR) NO.10 O-RING(BROWN)
M4 X 20L M5 X 10L	PUMP PLATE SCRW MAIN BODY SCREW	ST02	SINGLE TRIGGER ASSEMBLY
M5 X 10L	BOTTOM ASA RETAINING SCREW	STP1 VA01	SINGLE TRIGGER PANEL VELOCITY ADJUSTOR
M4 X 8L MFV2 MH145	GRIP PANEL SCREW MASS FLOW VALVE 145MM MACROLINE HOSE	VA01 VAS1 VB01 ZPC1 ZS02	VERTICAL ASA VALVE BUMPER ZERO PUMP CAP ZERO SPRING
OFBA2 PA01	ON/OFF BOTTOM ASA PUMP SLIED	ZCS2	ZZZZERO CUP SEAL

